

## **Message from the Chair**

It is a pleasure to present the posters for Graphics Interface 2010. This is a very exciting session, which consists on 15 poster presentations on Computer Graphics and Human Computer Interfaces. Topics in graphics include non-photorealistic rendering, physics simulation, human animation, and image processing. Presentations in computer interfaces cover topics of visualization, interfaces for immersive and mobile environments, videogames, accessibility and usability. The poster presentations feature very innovative research in the field and I am confident this session will continue stimulating the advancement of the state of the art in computer graphics and computer interfaces.

I would like to express my gratitude to the Canadian Human-Computer Communications Society and the University of Ottawa, for their support and making this session possible.

Won-Sook Lee  
Posters Chair