# Generalized Büchi Automata versus Testing Automata for Model Checking

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Abstract. Geldenhuys and Hansen have shown that a kind of ω-automaton known as *testing automata* can outperform the Büchi automata traditionally used in the automata-theoretic approach to model checking [8]. This work completes their experiments by including a comparison with generalized Büchi automata; by using larger state spaces derived from Petri nets; and by distinguishing violated formulæ (for which testing automata fare better) from verified formulæ (where testing automata are hindered by their two-pass emptiness check).

# 1 Introduction

**Context** The automata-theoretic approach to model checking linear-time properties [23] splits the verification process into four operations:

- 1. Computation of the state-space for the model M. This state-space can be seen as an  $\omega$ -automaton  $A_M$  whose language,  $\mathcal{L}(A_M)$ , represent all possible executions of M.
- 2. Translation of the temporal property  $\varphi$  into a  $\omega$ -automaton  $A_{-\varphi}$  whose language,  $\mathscr{L}(A_{\neg\varphi})$ , is the set of all executions that would invalidate  $\varphi$ .
- 3. Synchronization of these automata. This constructs a product automaton  $A_M \otimes A_{\neg \phi}$  whose language,  $\mathcal{L}(A_M) \cap \mathcal{L}(A_{\neg \phi})$ , is the set of executions of M invalidating  $\phi$ .
- Emptiness check of this product. This operation tells whether A<sub>M</sub> ⊗ A<sub>¬φ</sub> accepts an infinite word, and can return such a word (a counterexample) if it does. The model M verifies φ iff L(A<sub>M</sub> ⊗ A<sub>¬φ</sub>) = 0.

**Problem** Different kinds of  $\omega$ -automata have been used with the above approach. In the most common case, a property expressed as an LTL (linear-time temporal logic) formula is converted into a Büchi automaton with state-based acceptance, and a Kripke structure is used to represent the state-space of the model.

In our tools, we prefer to represent properties using *generalized* (i.e., multiple) Büchi acceptance conditions *on transitions* rather than on states [7]. Any algorithm that translates LTL into a Büchi automaton has to deal with generalized Büchi acceptance conditions at some point, and the process of *degeneralizing* the Büchi automaton often increases its size. Several emptiness-check algorithms can deal with generalized Büchi acceptance conditions, making such an a degeneralization unnecessary and even costly [5]. Moving the acceptance conditions from the states to the transitions also reduces the size of the property automaton [3, 10].

Unfortunately, having a smaller property automaton  $A_{\neg \varphi}$  does not always imply that the product with the model  $(A_M \otimes A_{\neg \varphi})$  will be smaller, and it is the size of this product that really affects the efficiency of the model checking. Instead of targeting smaller property automata, some people have attempted to build automata that are *more deterministic* [21]; however even this does not guarantee the product to be smaller.

Hansen et al. [11] introduced a new kind of  $\omega$ -automaton called *Testing Automaton*. These automata are less expressive than Büchi automata since are tailored to represent *stuttering-insensitive* properties (such as any LTL property that does not use the X operator). Also they are often a lot larger than their equivalent Büchi automaton, but surprisingly their good determinism often lead to a smaller product. The reasons why and the conditions under which testing automata perform better are still mysterious [8].

**Objectives** The objective of this paper is to evaluate efficiency of LTL model checking with these three kinds of ω-automata: classical Büchi Automata (BA), Transition-based Generalized Büchi automata (TGBA), and Testing Automata (TA). Our main motivation is to try to establish some rough rules to choose automatically and *a priori* the technique that seems most suitable to check a given *stuttering-insensitive* property on a given model. This is of interest when a tool offers the choice of several techniques, which is the case for our model checker Spot [16].

Contents Section 2 provides a brief summary of the three  $\omega$ -automaton and pointers to their associated operations for model checking. Then section 3 reports our experimentation procedure and its results before a discussion in section 4.

# **2** Presentation of the three Approaches

Let AP designate the set of *atomic proposition* of the model that we might want to use to build a linear-time property. Any state of the model can be labeled by a valuation of these atomic propositions. We denote by  $K = 2^{AP}$  the set of these valuations. For instance if  $AP = \{a,b\}$ , then  $K = 2^{AP} = \{\bar{a}\bar{b},\bar{a}b,a\bar{b},a\bar{b}\}$ . An execution of the model is simply an infinite sequence of such valuations, i.e., an element from  $K^{\omega}$ . A property can be seen as a set of sequences, i.e. a subset of  $K^{\omega}$ .

This section presents the three kinds of automata we compare in this paper: Transitions-based Generalized Büchi Automata, Büchi Automata and Testing Automata. For all of them, we explain how they recognize subsets of  $K^{\omega}$  to show their differences. We do not detail the actual operations that must be performed to model check a system which each approach because this has already been done in other works.

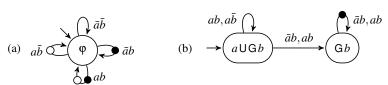


Fig. 1: (a) A TGBA with acceptance conditions  $F = \{ \bullet, O \}$  recognizing the LTL property  $\phi = GFa \land GFb$ . (b) A TGBA with  $F = \{ \bullet \}$  recognizing the LTL property  $a \cup Gb$ .

#### 2.1 Transition-based Generalized Büchi Automata

A Transition-based Generalized Büchi Automata (TGBA) [10] over an alphabet  $K = 2^{AP}$  is an  $\omega$ -automaton where transitions are labeled by letters from K and some acceptance conditions. In our context, the TGBA represents the LTL property to verify.

**Definition 1** A TGBA can be formally represented by a tuple  $G = \langle S, I, R, F \rangle$  where:

- S is finite set of states,
- *I* ⊆ *S* is the set of initial states,
- F is a finite set of acceptance conditions,
- $R \subseteq S \times 2^K \times 2^{\bar{F}} \times S$  is the transition relation, where each element  $(s_i, K_i, F_i, d_i)$  represents a transition from state  $s_i$  to state  $d_i$  labeled by the non-empty set of letters  $K_i$ , and the set of acceptance conditions  $F_i$ .

An execution  $w = k_0 k_1 k_2 ... \in K^{\omega}$  is accepted by G if there exists an infinite path  $(s_0, K_0, F_0, s_1)(s_1, K_1, F_1, s_2)(s_2, K_2, F_2, s_3) ... \in R^{\omega}$  where:

- **-**  $s_0$  ∈ I, and  $\forall i \in \mathbb{N}$ ,  $k_i \in K_i \subseteq K$  (the execution is recognized by the path),
- $\forall f \in F, \forall i \in \mathbb{N}, \exists j \geq i, f \in F_j$  (each acceptance condition is visited infinitely often).

Fig. 1 shows two examples of TGBA: one deterministic TGBA derived from the LTL formula  $GFa \land GFb$ , and one non-deterministic TGBA derived from aUGb. The LTL formulæ that label states represent the property accepted starting from this state of the automaton: they are shown for the reader's convenience but not used for model checking. As can be inferred from Fig. 1(a), an LTL formula such as  $\bigwedge_{i=1}^{n} GFp_i$  can be represented by a one-state deterministic TGBA with n acceptance conditions.

**Model checking using TGBA** When doing model checking with TGBA the two important operations are the translation of the linear-time property  $\varphi$  into a TGBA  $A_{\neg\varphi}$  and the emptiness check of the product  $A_M \otimes A_{\neg\varphi}$ . We know of at least four algorithms that purposedly translate LTL formulæ into TGBA [10, 3, 4, 22]. The one we use is based on Couvreur's LTL translation algorithm [3].

Testing a TGBA for emptiness amounts to the search of a strongly connected component that contains at least one occurrence of each acceptance condition. It can be done in two different way: either with a variation of Tarjan or Dijkstra algorithm [3] or using several nested depth-first searches to save some memory [22]. The latter proved to be slower [5], so we are using Couvreur's SCC-based emptiness check algorithm [3]. Another advantage of the SCC-based algorithm is that their complexity does not depend on the number of acceptance conditions.

# 2.2 Büchi Automata

A Büchi Automaton (BA) has only one acceptance condition that is state-based.

**Definition 2** A BA over the alphabet  $K = 2^{AP}$  is a tuple  $B = \langle S, I, R, F \rangle$  where:

- S is a set of finite set states,
- *I* ⊆ *S* is the set of initial states,
- $F \subseteq S$  is a finite set of acceptance states,
- $R \subseteq S \times 2^K \times S$  is the transition relation where each transition is labeled by a set of letters of K.

An execution  $w = k_0 k_1 k_2 ... \in K^{\omega}$  is accepted by B if there exists an infinite path  $(s_0, K_0, s_1)(s_1, K_1, s_2)(s_2, K_2, s_3) ... \in R^{\omega}$  such that:

- **-**  $s_0$  ∈ I, and  $\forall i$  ∈  $\mathbb{N}$ ,  $k_i$  ∈  $K_i$  (the execution is recognized by the path),
- $\forall i \in \mathbb{N}, \exists j \geq i, s_j \in F$  (at least one acceptance state is visited infinitely often).

**Model checking using BA** A BA can be obtained from a TGBA by a procedure known as *degeneralization* [3, 10]. In a worst case, a TGBA with s states and n acceptance conditions will be degeneralized into a BA with  $s \times (n+1)$  states (and one acceptance condition). This is what we do in our experiments. Alternatives include the translation of the property into a *state-based* generalized automaton which can then also be degeneralized, or the translation of the property into an alternating Büchi automaton that is then converted into a BA using the Miyano-Hayashi construction [15].

The emptiness check algorithms that can deal with TGBA will also work on BA (a BA can be seen as a TGBA by pushing the acceptance conditions on the transition leaving acceptance states). But it can also be done using two nested depth-first searches. The comparison of these different emptiness checks has raised many studies [9, 20, 5].

Fig. 2 shows the same properties as Fig. 1, but expressed as Büchi automata. The automaton from Fig. 2(a) was built by degeneralizing the TGBA from Fig. 1(a). The worst case of the degeneralization occurred here, since the TGBA with 1 state and n acceptance conditions was degeneralized into a BA with n+1 states. It is known that no BA with less than n+1 states can recognize the property  $\bigwedge_{i=1}^{n} GF p_i$  so this Büchi automaton is optimal [2]. The property aUGb, on the other hand, is easier to express: the BA has the same size as the TGBA.

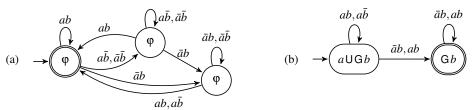


Fig. 2: Two example BA, with acceptance states shown as double circles. (a) A BA for the LTL property  $\varphi = GFa \wedge GFb$  obtained by degeneralizing the TGBA for Fig. 1(a). (b) A BA for the LTL property  $a \cup Gb$ .

## 2.3 Testing Automata

A property, i.e., a set of infinite sequences  $\mathcal{P} \subseteq K^{\omega}$ , is *stuttering-insensitive* iff any sequence  $k_0k_1k_2... \in \mathcal{P}$  remains in  $\mathcal{P}$  after repeating any valuation  $k_i$ . In other words,  $\mathcal{P}$  is stuttering-insensitive iff

$$k_0k_1k_2\ldots\in\mathcal{P}\iff k_0^{i_0}k_1^{i_1}k_2^{i_2}\ldots\in\mathcal{P} \text{ for any } i_0>0, i_1>0\ldots$$

It is well known that any LTL\X formula (i.e. an LTL formula that does not use the X operator) describes a stuttering-insensitive property. (It is possible to build some stuttering-insensitive LTL formulæ using the X operator [6].)

Testing Automata (TA) were introduced by Hansen et al. [11] to represent stuttering-insensitive properties. While a Büchi automaton observes the value of the atomic propositions AP, the basic idea of TA is to detect the *changes* in these values; if a valuation of AP does not change between two consecutive valuations of an execution, the TA can stay in the same state. To detect execution that ends by stuttering in the same TA state, a new kind of acceptance states is introduced: "livelock acceptance states".

If *A* and *B* are two valuations, let us note  $A \oplus B$  the symmetric set difference, i.e. the set of atomic propositions that changed. E.g.  $a\bar{b} \oplus ab = \{b\}$ .

**Definition 3** A TA over the alphabet  $K = 2^{AP}$  is a tuple  $T = \langle S, I, U, R, F, G \rangle$ . where:

- S is a finite set of states,
- *I* ⊆ *S* is the set of initial states,
- U: I → K is a function mapping each initial state to a symbol of K interpreted as a valuation (the initial configuration),
- $R \subseteq S \times K \times S$  is the transition relation where each transition (s,k,d) is labeled by a changeset:  $k \in K = 2^{AP}$  is interpreted as a set of atomic propositions that should change between states s and d,
- F ⊆ S is a set of Büchi acceptance states,
- $G \subseteq S$  is a set of livelock acceptance states.

An execution  $w = k_0 k_1 k_2 \dots \in K^{\omega}$  is accepted by T if there exists an infinite sequence  $(s_0, k_0 \oplus k_1, s_1)(s_1, k_1 \oplus k_2, s_2) \dots (s_i, k_i \oplus k_{i+1}, s_{i+1}) \dots \in (S \times K \times S)^{\omega}$  such that:

- $s_0 \in I \text{ with } U(s_0) = k_0$ ,
- $\forall i \in \mathbb{N}$ , either  $(s_i, k_i \oplus k_{i+1}, s_{i+1}) \in R$  (we are progressing in the testing automaton), or  $k_i = k_{i+1} \land s_i = s_{i+1}$  (the execution is stuttering and the TA does not progress),
- Either,  $\forall i \in \mathbb{N}$ ,  $(\exists j \geq i, k_j \neq k_{j+1}) \land (\exists l \geq i, s_l \in F)$  (the automaton is progressing in a Büchi-accepting way), or,  $\exists n \in \mathbb{N}$ ,  $(s_n \in G \land (\forall i \geq n, s_i = s_n \land k_i = k_n))$  (the sequence reaches a livelock acceptance state and then stay on that state because the execution is stuttering).

Construction of a Testing Automaton from a Büchi Automaton From a BA  $B = (S_B, I_B, R_B, F_B)$  over the alphabet  $K = 2^{AP}$ , we obtain a TA  $T = (S_T, I_T, U_T, R_T, F_T, G_T)$  representing the same property in two steps [8]:

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1. Converting B into an intermediate form of T with G_T = \emptyset:
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- S_T = S_B \times K, I_T = I_B \times K, F_T = F_B \times K, and G_T = \emptyset
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- $\forall (s,k) \in I_T, U_T((s,k)) = k$
- $\forall$ ( $s_1,k_1$ ) ∈  $S_T$ ,  $\forall$ ( $s_2,k_2$ ) ∈  $S_T$ ,

$$((s_1,k_1),k_1 \oplus k_2,(s_2,k_2)) \in R_T \iff \exists k \in 2^K, ((s_1,k,s_2) \in R_B) \land (k_1 \in k)$$

2. Filling  $G_T$  to simplify T. For that, compute all strongly connected components using only stuttering transitions (i.e., transitions labeled by  $\emptyset$ ). If such a SCC is not trivial (i.e., it contains a cycle) and contains a Büchi acceptance state, then add all its states to  $G_T$ . Add to  $I_T$  or  $G_T$  any state that can respectively reach  $I_T$  or  $G_T$  using only stuttering transitions. Finally remove all stuttering transitions from  $R_T$ .

Additionally, the TA can be minimized by merging bisimilar states.

Fig. 3 shows the automaton constructed for  $a \cup Gb$  by applying the above construction on the automaton from Fig. 2(b). The TA for  $GFa \wedge GFb$  is too big to be shown: it has 11 states and 64 transitions.

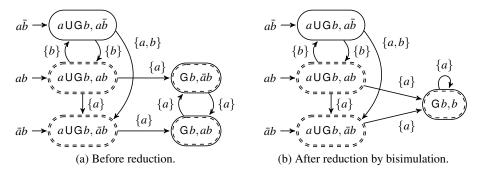


Fig. 3: Two TA for the LTL formula  $a \cup Gb$ . States with a double enclosure belong to either F or G: states in  $F \setminus G$  (none here) have a double plain line, states in  $G \setminus F$  have a double dashed line, and state in  $F \cap G$  use a mixed dashed/plain style.

**Emptiness check using TA** A first difference between the BA and TA approaches appears in the product computation. Indeed, a testing automaton remains in the same state when the Kripke structure executes a stuttering step.

The emptiness check also requires a dedicated algorithm because there are two ways to accept an execution: Büchi acceptance or livelock acceptance. In the algorithm sketched by Geldenhuys and Hansen [8], a first pass is used with an heuristic to detect both Büchi and livelock acceptance cycles. Unfortunately, in certain cases this first pass fails to report existent livelock acceptance cycles. This implies that when no counterexample is found by the first pass, a second one is required to double-check for possible livelock acceptance cycles. These two passes are annoying when the property is satisfied (no counterexample) since the entire state-space has to be explored twice.

**Optimizations** Looking at Fig. 3 inspires two optimizations. The first one is based on the fact that the construction of testing automata described in previous section will generate a lot of bisimilar states such as  $(Gb,\bar{a}b)$  and (Gb,ab). This is because the construction considers all the elements of K that are compatible with Gb. Had the LTL formula been over  $AP = \{a,b,c\}$ , e.g.,  $(a \lor c) \cup Gb$ , then we would have had four bisimilar states:  $(Gb,\bar{a}b\bar{c})$ ,  $(Gb,\bar{a}b\bar{c})$ ,  $(Gb,ab\bar{c})$ , and (Gb,abc). These state are *necessarily* isomorphic, because they only differ in a and c, some propositions that the formula Gb does not *observe*.

A more efficient way to construct the testing automaton (and to construct the automaton from Fig. 3b directly) would be to consider only the subset of atomic propositions that are observed by the corresponding state of the Büchi automaton or its descendants (if the state is labeled by an LTL formula, the atomic propositions occurring in this formula give an over-approximation of that set).

A second optimization relies on the fact any state that no part of a SCC (also called *trivial* SCC) can be added to F without changing the language of the automaton. This is true for the three kinds of automata. For instance on Fig. 3 the state  $(a \cup Gb, \bar{a}b)$  can be added to F. Since this state is not part of any cycle, it cannot occur infinitely often and therefore cannot change the accepted language of the automaton.

This change allows further simplifications by bisimulation: the state  $(a \cup Gb, \bar{a}b)$  is now obviously equivalent to the (Gb,b) state. Fig. 4 shows the resulting automaton. Note that putting any trivial SCC x in F before preforming bisimulation could hinder the reduction if x was isomorphic to some state not in F. However if x has only successors in F, as in our exam-

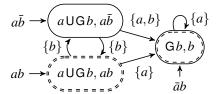


Fig. 4: Reduced TA for aUGb.

ple, then it can be put safely in F: indeed, it can only be isomorphic to an F-state, or to another trivial SCC that will be added to F. This condition is similar to the one used by Löding before minimizing deterministic weak  $\omega$ -automata [14].

# 3 Experimentation

This section presents our experimentation of the various types of automata within our tool Spot [16]. We first present the Spot architecture and the way the variation on the model checking algorithm was introduced. Then we present our benchmarks (formulæ and models) prior to the description of our experiments.

# 3.1 Implementation on top of Spot

Spot is a model-checking library offering several algorithms that can be combined to build a model checker [7]. Fig. 5 shows the building blocks we used to implement the three approaches. The TGBA and BA approaches share the same synchronized product and emptiness check, while a dedicated algorithms is required by the TA approach.

In order to evaluate our approach on "realistic" models, we decided to couple the Spot library with the CheckPN tool [7]. CheckPN implements Spot's Kripke structure interface in order to build the state space of a Petri net on the fly. This Kripke structure is then synchronized with an  $\omega$ -automaton (TGBA, BA, or TA) on the fly, and fed to the suitable emptiness check algorithm. The latter algorithm drives the on-the-fly construction: only the explored part of the product (and the associated states of the Kripke structure) will be constructed.

Constructing the state space on-the-fly is a double-edged optimization. Firstly, it saves memory, because the state-space is computed as it is explored and thus, does not need be stored. Secondly, it also saves time when a property is violated because the

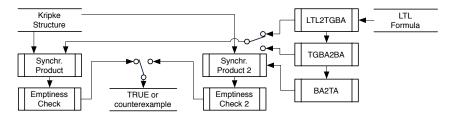


Fig. 5: The experiment's architecture. Two command-line switches controls which one of the three approaches is used to verify an LTL formula on a Kripke structure.

emptiness check can stop as soon as it has found a counterexample. However, on-the-fly exploration is costlier than browsing an explicit graph: an emptiness check algorithm such as the one for TA [11] that does two traversals of the full state-space in the worst case (e.g. when the property holds) will pay twice the price of that construction.

In the CheckPN implementation of the Kripke structure, the Petri Net marking are compressed to save memory. The marking of a state has to be uncompressed every time we compute its successors, or when we compute the value of the atomic properties on this state. These two operations often occur together, so there is a one-entry cache that prevents the marking from being uncompressed twice in a row.

#### 3.2 Benchmark Inputs

We selected some Petri net models and formulæ to compare these approaches.

**Toy Examples** A first class of four models were selected from the Petri net literature [1]: the flexible manufacturing system (FMS), the Kanban system, the dining philosophers, and the slotted-ring system. All these models have a parameter n. For the dining philosophers, and the slotted-ring, the model are composed of n identical 1-safe subnets. For FMS and Kanban, n only influences the number of tokens in the initial marking.

We chose values for n in order to get state space having between  $2 \times 10^5$  to  $3 \times 10^6$  nodes. The objective is to have comparable state spaces to be synchronized.

**Case Studies** The following two bigger models, were taken from actual cases studies. They come with some *dedicated* properties to check.

**MAPK** models a biochemical reaction: Mitogen-activated protein kinase cascade [12]. For a scaling value of 8 (that influences the number of tokens in the initial marking), it contains 22 places and 30 transitions. Its state space contains  $6.11 \times 10^6$  states. The authors propose to check that from the initial state, it is necessary to pass through states RafP, MEKP, MEKPP and ERKP in order to reach ERKPP. In LTL:

$$\Phi_1 = \neg((\neg RafP) \cup MEKP) \land \neg((\neg MEKP) \cup MEKPP) \land \neg((\neg MEKPP) \cup ERKP) \land \neg((\neg ERKP) \cup ERKPP)$$

**PolyORB** models the core of the  $\mu$ broker component of a middleware [13] in an implementation using a Leader/Followers policy [18]. It is a Symmetric Net and, since CheckPN processes P/T nets only, it was unfolded into a P/T net. The resulting net, for a configuration involving three sources of data, three simultaneous jobs and two threads (one leader, one follower) is composed of 189 places and 461 transitions. Its state space contains 61 662 states<sup>3</sup>. The authors propose to check that once a job is issued from a source, it must be processed by a thread (no starvation). It corresponds to:

$$\Phi_2 = \mathsf{G}(MSrc_1 \to \mathsf{F}(DOSrc_1)) \land \mathsf{G}(MSrc_2 \to \mathsf{F}(DOSrc_2)) \land \mathsf{G}(MSrc_3 \to \mathsf{F}(DOSrc_3))$$

**Types of Formulæ** As suggested by Geldenhuys and Hansen [8], the type of formula may affect the performances of the various algorithms. In addition to the formulæ  $\Phi_1$  and  $\Phi_2$  above, we consider two classes of formulæ:

<sup>&</sup>lt;sup>3</sup> This is a rather small value compared to MAPK but, due to the unfolding, each state is a 189-value vector. PolyORB with three sources of data, three simultaneous jobs and three threads would generate 1 137 096 states with 255-value vectors, making the experiment much too slow.

- RND: randomly generated LTL formulæ (without X operator). Since random formulæ are very often trivial to verify (the emptiness check needs to explore only a handful of states), for each model we selected only random formulæ that required to explore more than 2000 states with the TGBA approach.
- WFair: properties of the form  $(\bigwedge_{i=1}^n \mathsf{GF} p_i) \to \varphi$ , where  $\varphi$  is a randomly generated LTL formula. This represents the verification of  $\varphi$  under the weak-fairness hypothesis  $\bigwedge_{i=1}^n \mathsf{GF} p_i$ . The automaton representing such a formula has at least n acceptance conditions which means that the BA will in the worst case be n+1 times bigger than the TGBA. For the formulæ we generated for our experiments we have  $n \approx 3.19$  on the average.

All formulæ were translated into automata using Spot, which was shown experimentally to be very good at this job [19].

#### 3.3 Results

Table 1 and 2 show how the three approaches deal with toy models and random formulæ (Table 1) and with toy models against WFair formulæ (Table 2). Table 3 shows the results of the two cases studies against random, weak-fairness, and dedicated formulæ.

These tables separate cases where formulæ are verified from cases where they are violated. In the former (left sides of the tables), no counterexample are found and the full state space had to be explored; in the latter (right sides) the on-the-fly exploration of the state space stopped as soon as the existence of a counterexample could be computed.

The numbers displayed in parentheses on both sides of the tables are the number of formulæ involved in the experiment. For instance (reading Table 2) we checked Kanban5 against 98 weak-fairness formulæ that had no counterexample, and against 102 weak-fairness formulæ that had a counterexample. The average and maximum are computed separately on these two sets of formulæ.

Column-wise, these tables show the average and maximum sizes (states and transitions) of: (1) the automata  $A_{\neg \phi_i}$  expressing the properties  $\phi_i$ ; (2) the products  $A_{\neg \phi_i} \otimes A_M$  of the property with the model; and (3) the subset of this product that was actually explored by the emptiness check. For verified properties, the emptiness check of TGBA and BA always explores the full product so these sizes are equal, while the emptiness check of TA always performs two passes on the full product so it shows double values. On violated properties, the emptiness check aborts as soon as it finds a counterexample, so the explored size is usually significantly smaller than the full product.

The emptiness check values show a third column labeled "T": this is the time (in hundredth of seconds, a.k.a. centiseconds) spent doing that emptiness check, including the on-the-fly computation of the subset of the product that is explored. The time spent constructing the property automata from the formulæ is not shown (it is negligible compared to that of the emptiness check). These tests were performed on a 64bit Linux system running on an Intel Core i7 CPU 960 at 3.20GHz, with 24GB of RAM. Running this entire benchmark with four tasks in parallel took us two days.

Ring6 (100) Philo8 (100) FMS5 (70) Kanban5 (100) TGBA **IGBA IGBA IGBA** H Z Z Max Max Max Max Max Max Max Avg Max Avg Avg Avg Avg Max 22.6 6.3 7. 30.9 20.2 27. Automaton 5.9 6. 6. 5.2 541.9 365.598.587.0 65.7 48.5 67.1 Ħ 2232820 14106432 6409984 62033608  $651\,299$ 852 364 Full product 45 176784 6694 184 297 124 Emptiness check 45 176784 65 63 1 2 1 0 25 344 1 174 1 172 29.7 36.6 26.8 Automaton 9. 3 2 2 5 619.0 389.6 368.3 122.0 109.290.4 99.2 87.6 Ħ 75.8 Property violated (a counterexample exists) 8235551 67897061 8041841 87518994 697 686 737 638 Full product 241 387 835 270 130 066 295 594 539 43 250 640 35 474 194 77 809 374 73 457 965 628 283 323 327 604 560 144 848 163 547 36 161 Emptiness check 11 232 778 28 262 83 1 11 177 672 245 872 237 295 25 317 ಲ Ring6 (100) Philo8 (100) Kanban5 (100)

Property verified (no counterexample)

they do (right). Table 1: Comparison of the three approaches on toy examples with random formulæ, when counterexamples do not exist (left) or when

Ring6 (100) Philo8 (100) **Kanban5** (98) FMS5 (37) TGBA **IGBA IGBA IGBA** Max Max Max Max Max Max Max Avg Max Max Avg Avg 7.2 7.2 32.3 36.0 Automaton 361. 19. 3 382 871 961 946 658 112 665 509  $141\,303$ 191 233 Full product 63 784 672 78 624 126 23 071 387 17 192038 961 946 961 946 Emptiness check 127 569 344 26 65 1 140 305 702 78 624 126  $23\,071\,387$ 17 192038 3 183 3 168 32.8 60.6 68.0Automaton 656.7 281.9 839.7 107.3 40.9 23 144 848 47074692 415672995 15339 186 126 259 786 18114712 190516984  $9\,935\,828$ 925 540 Full product 300 434 051 784 721 607 166 038 726 6 664 879 24 286 322 55 893 401 61 028 298 42 624 886 16 268 868 10 139 160 30 167 566  $2\,836\,796$ 1 123 128 Emptiness check 4479 900  $1\,200\,463$  $22\,540$ 35 145 44 **13** 200 153 10 Ring6 (100) Philo8 (100) Kanban5 (102)

Property verified (no counterexample)

Property violated (a counterexample exists)

when they do (right) Table 2: Comparison of the three approaches on toy examples with weak-fairness formulæ, when counterexamples do not exist (left) or

		PolyORB 3/3/2												MAPK 8																		
Tal		Φ2	2		WI	Fair (100)			RND (10				00)		Φ1		WFaii			r (100)			RND (			(1						
ole 3:	TA	BA	TGBA	5	7		۵ >	AGOI	v att	5	7		۵ ۲	7007	TGRA	TA	ВА	TGBA	5	7	DA	۵ >	AGOI	V QUE	5	7	DA	۵ ۲	AGOI	V aDL		
Comp	I	I	I		Avg	Max	Avg	Max	Avg	Max	Avg	Max	Avg	Max	Avg	ı	I	I	Max	Avg	Max	Avg	Max	Avg	Max	Avg	Max	Avg	Max	Avg		
oarisor	79 1	7	7	244	65.1	38	9.6	9	4.1	71	28.7	38	8.4	22	7.0	38	6	9	151	37.9	29	6.8	9	2.7	90	16.8	19	5.2	14	4.4	st.	Auto
Table 3: Comparison of the three approaches for the case studies when counterexamples do not exist (left) or when they do (right).	14526	576	576	4132	771.1	612	103.9	128	40.6	2 2 6 4	492	550	114.6	378	98.1	1 245	165	165	2068	360.8	234	55.8	116	20.3	2148	192.1	227	47.4	191	40.7	Ħ	Automaton
	342613	345241	345241	288 852	92749	243 637	88 845	122817	$\mathbf{58539}$	184 974	59497	218541	64 662	185103	63 442	33 376	46494	46494	10842174	1193177	18 59 5 9 27	1948686	11888331	1 536 626	12969362	471923	15 567 780	539 557	15 567 779	539 552	st.	Full product
	742815	760491	760491	618696	198283	522549	197798	373584	132985	396105	127607	608274	165861	528174	163279	289235	302350	302350	134517672	14474879	18 595 927 201 692 352	18950258	160777864	16368553	12969362 172035602 25938724 344071204 73136	5943950	261 545 660	6674123	261 545 658	6674103	Ħ.	roduct
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ples do not exist (left) or whe				2765	681	379	84.3	136	34.4	3600	646.2	1240	120.3	832	97.2				2765	462.0	379	67.7	102	29.4	1606	263.6	304	59.2	256	52.5	Ħ	Automaton
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en they do				199777	105 868	191 284	100382	116340	55160	193 931	52 554		49650	114641					607 938	12906	435 162	20787	5845125 :	79 943			1880880	49 451	2245468	41 840	st.	Empt
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# 4 Discussion

Although the state space of cases studies can be very different from random state spaces [17], a first look at our results confirms two facts already observed by Geldenhuys and Hansen using random state spaces [8]: (1) although the TA constructed from properties are usually a lot larger than BA, the average size of the full product is smaller thanks to the more deterministic nature of the TA. (2) For violated properties, the TA approach explores less states and transitions on the average than the BA.

We complete this picture by showing run times, by separating verified properties from violated properties, and by also evaluating the TGBA approach.

On verified properties, the results are very straightforward to interpret: the BA are slightly worse than the TGBA because they have to be degeneralized. In fact, the average number of acceptance conditions needed in random formulæ (Table 1 and 3) is so close to 1 that the degeneralization barely changes the sizes of the automata. With weak-fairness formulæ (Table 2 and 3), the number of acceptance conditions is greater, so TGBA are favored over BA. Surprisingly, both TGBA and BA, although they are not tailored to *stuttering-insensitive* properties like TA, appear more effective to prove that a *stuttering-insensitive* property is verified. In the three tables, although the full product of the TA approach is smaller than the other approaches, it has to be explored twice (as explained in section 2.3): the emptiness-check consequently explores more states and transitions. This double exploration is not enough to explain the big runtime differences. Two other subtler implementation details contribute to the time difference:

- To synchronize a transition of a Kripke structure with a transition (or a state in case of stuttering) of a TA, we must compute the symmetric difference  $l(s) \oplus l(d)$  between the labels of the source and destination states. The same synchronization in the TGBA and BA approaches requires to know only the source label. Computing these labels is a costly operation in CheckPN because Petri net marking are compressed in memory to save space. Although we implemented some (limited) caching to alleviate the number of such label computation, profiling measures revealed the TA approach was 3 times slower than the TGBA and BA approaches, but that labels where computed 9 times more.
- A second implementation difference, this time in favor of the TA approach, is that transitions of testing automata are labeled by elements of K, while transitions of TGBA and BA are labeled by elements of  $2^K$ . That means that once  $l(s) \oplus l(d) \in K$  has been computed, we can use a hash table to immediately find matching transitions of the testing automaton. In the TGBA and BA implementations, we linearly scan the list of transitions of the property automaton until we find one compatible with l(s). The BA and TGBA approaches could be improved by replacing each transition labeled by an element of  $2^K$  by many transitions labeled by an elements of K, and then using a hash table, but we have not implemented it yet.

In an implementation where computing labels is cheap, the run time should be proportional to the number of transitions explored by the emptiness check, so it is important not to consider only the run time provided by our experiments.

On violated properties, it is harder to interpret these tables because the emptiness check will return as soon as it finds a counterexample. Changing the order in which

non-deterministic transitions of the property automaton are iterated is enough to change the number of states and transitions to be explored before a counterexample is found: in the best case the transition order will lead the emptiness check straight to an accepting cycle; in the worst case, the algorithm will explore the whole product until it finally finds an accepting cycle. Although the emptiness check algorithms for the three approaches share the same routines to explore the automaton, they are all applied to different kinds of property automata, and thus provide different transition orders.

This ordering luckiness explains why the BA approach sometimes outperforms the TGBA approach: one very bad case is enough to bias the average case. For instance this occurred on the Philo8 model with random formulæ: the worst TGBA case explored 4 times more transitions than the BA case, although the full product was twice smaller.

We believe that the TA, since they are more deterministic, are less sensible to this ordering. They also explore a smaller state space on the average. This smaller exploration is not always tied a good runtime because of the extra computation of labels discussed previously. Again, looking at the average number of transition explored by the emptiness check indicates that the TA approach would outperform the others if the computation of labels was cheap.

Finally in all of our experiments the TA approach has always found the counterexample in the first pass of the emptiness check algorithm. This supports Geldenhuys and Hansen's claim that the second pass was seldom needed for debugging (less than 0.005% of the cases in their experiments [8]).

## 5 Conclusion

Geldenhuys and Hansen have evaluated the performance of the BA and TA approaches with small random Kripke structures checked against LTL formulæ taken from the literature [8]. In this work, we have completed their experiments by using actual models and different kinds of formulæ (random formulæ not trivially verifiable, random formulæ expressing weak-fairness formulæ, and a couple of real formulæ), by evaluating the TGBA approach, and by distinguishing violated formulæ and verified formulæ in the benchmark.

For verified formulæ, we found that the state space reduction achieved by the TA approach was not enough to compensate for the two-pass emptiness check this approach requires. It is therefore better to use the TGBA approach to prove that a *stuttering-insensitive* formula is verified and TA approach in an earlier "debugging phase".

When the formulæ are violated, the TA approach usually processes less transitions than the BA approach and TGBA to find a counterexample. This approach should therefore be a valuable help to debug models (i.e. when counterexamples are *expected*). This is especially true on random formulæ. With weak-fairness formulæ, generalized automata are advantaged and are able to beat the TA on the average in 3 of our 6 examples (Philo8, Ring6, PolyORB 3/2/2).

**Future work** We plan to combine the ideas of TA and TGBA approaches. We believe it would be interesting to have testing automata with transition-based generalized acceptance conditions. We think the LTL translation algorithm we use to produce TGBAs could be adjusted to product such automata directly.

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