# Cooperative Truck-Drone Scheduling Approach for Last-Mile Deliveries (Extended Abstract)

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Abstract. We present our ongoing work on the cooperation between a truck and drones in a last-mile package delivery scenario. We model this application as an optimization problem where each delivery is associated with a cost (drone's energy), a profit (delivery's priority), and a time interval (launch and rendezvous times from and to the truck). We aim to find an optimal scheduling for drones that maximizes the overall profit subject to the energy constraints while ensuring that the same drone performs deliveries whose time intervals do not intersect. After seeing that this problem is NP-hard, we first devise an optimal Integer Linear Programming (ILP) formulation. We then design an optimal pseudo-polynomial algorithm using dynamic programming and a polynomial-time approximation algorithm that exploits optimal coloring on interval graphs for the single drone case. We also provide an approximation algorithm for the multiple drone case.

Keywords: drones · approximation algorithms · dynamic programming

# 1 Introduction

With the advent of drones, the research and industrial communities are currently seeking to exploit this new technology in many civilian applications. The growing interest in such applications is due to the fact that drones can perform challenging tasks very efficiently [19]. For instance, drones can fly over disastrous areas hit by an earthquake or assist firefighters [6, 13], search for missing people [5, 17], monitor fields [12, 16] or points of interest [11, 14], deliver packages to customers [1, 2, 20], collect items for smart automated warehousing [4, 21], etc.

In this work, we study the cooperation between a truck and a fleet of drones in the last-mile delivery scenario to improve its effectiveness and efficiency. Drones

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can deliver small packages quickly as they can easily traverse difficult terrain, often using shorter routes, which would otherwise be demanding for trucks or robots [3]. However, significant challenges arise due to constraints such as drones' limited energy and their *current* inability to serve more than one customer at a time [8, 18]. Our scenario is as follows: a delivery company has to make several deliveries to customers in a city by relying on a truck carrying a fleet of drones. All the drones are identical having the same capabilities and can deliver a single package at a time. The truck, which initially resides at the depot, traverses a predetermined route: to serve a customer, a drone takes off from the truck with a package, delivers it, and returns to the rendezvous point with the truck.

We assume that the location of the customers and the associated truck's route are known before starting the deliveries. Therefore, before leaving the depot, the delivery company entrusts the deliveries to the drone and designs a plan for the drone's flying sub-routes to accelerate deliveries, considering not only the energy used by the drone but also the generated profits. Since drones are energy-constrained, a delivery has a cost in terms of required energy, and can be only performed if the drone's residual energy is sufficient to allow a round trip to/from the truck. Furthermore, deliveries can have conflicts if they cannot be performed by the same drone, i.e., if the corresponding sub-routes intersect with each other. Also, each delivery has an associated profit which characterizes its importance (e.g., higher profit means higher priority). So, given the truck's route, the goal is to plan an appropriate schedule for the drones to maximize profits subject to the drone's limited battery capacity and delivery conflicts.

# 2 System Model and Problem Formulation

We consider a 2-D delivery area A where m drones carried by a truck, perform a set  $D = \{\delta_1, \ldots, \delta_n\} \subset A$  of n deliveries. The truck does not perform deliveries; it only carries the drones within A. The truck's tour is given in input and is fixed; it starts and finishes at the depot from where the deliveries start.

Due to payload constraints, we assume that each drone can deliver a single package at a time. A drone takes off from the truck along a road with a package, delivers that package to customer  $\delta_i$ , and returns to the rendezvous location to rejoin the truck. Hence, a *launch point*  $\delta_i^L$  and a *rendezvous point*  $\delta_i^R$  on the truck's path are associated to each delivery  $\delta_i$ . Specifically, when the truck reaches the launching point  $\delta_i^L$  on the road, the drone detaches itself from the truck and then flies towards the delivery. While the drone moves towards  $\delta_i$ , the truck continues to move along its route until it reaches the rendezvous point where it will meet up again with the drone.

For each delivery  $\delta_i$ , we define the cost  $w_i \in \mathbb{N}_{\geq 0}$  in terms of drone's energy required (it considers the payload weight, distances  $\overline{\delta_i^L \delta_i}$  and  $\overline{\delta_i \delta_i^R}$ , external factors like wind [2, 15, 10]), and the profit  $p_i \in \mathbb{N}_{\geq 0}$  that characterizes its priority (the higher is the priority, the larger is the profit). Moreover, let  $t_i^L$  be the *launch* time for the drone from point  $\delta_i^L$ , and let  $t_i^R$  be the rendezvous time at point  $\delta_i^R$ . Since the truck travels along the predetermined road only once and in a specific direction,  $t_i^L < t_i^R$  yields. We define the drone's *delivery interval time*  $I_i = [t_i^L, t_i^R]$  that determines its flying time-window. If two  $I_i$  and  $I_j$  intersect they are said to be in *conflict*. It follows that  $I = \{I_1, \ldots, I_n\}$  is the *interval set* associated with the deliveries within the area A. A subset of deliveries whose time interval times are conflict-free is said *feasible*.

For a single drone, the goal is to select a viable subset  $S \subseteq I$  of deliveries such that its energy cost  $\mathcal{C}(S) = \sum_{i \in S} w_i$  is no more than the drone's battery B and the overall profit  $\mathcal{P}(S) = \sum_{i \in S} p_i$  is maximized. Similarly, for multiple drones, we aim to select a feasible subset  $S^* = \{S_1^*, \ldots, S_m^*\} \subseteq I$  partitioned among m drones such that the overall profit  $\mathcal{P}(S^*)$  is maximized and each drone has enough energy to accomplish its deliveries. Due to the fact that deliveries have conflicts and drones have a limited battery capacity, it is not guaranteed that all the deliveries will be performed. Let us now define the delivery scheduling problem with drones.

**Definition 1 (Delivery Scheduling Problem (DSP)).** Let D be the set of n deliveries, m the number of drones, and B the energy budget of each drone. The DSP aims to find a family  $S^* = \{S_1^*, \ldots, S_m^*\} \subseteq I$  of m feasible subsets with  $S_p^* \cap S_q^* = \emptyset$ , for  $1 \leq p \neq q \leq m$ , such that the overall profit  $\mathcal{P}(S^*) = \sum_{i \in S} p_i$  is maximized. Formally,

$$S^* = \underset{S = \{S_1, \dots, S_m\} \subseteq I}{\operatorname{arg\,max}} \mathcal{P}(S) \qquad s.t. \ \mathcal{C}(S_i) \le B \ \forall i = 1, \dots, m$$

As defined, DSP represents a generalization of the classic 0-1 Knapsack Problem (KP). It follows that DSP is an *NP*-hard problem.

#### 2.1 Optimal ILP Formulation

The DSP can be optimally solved using an Integer Linear Programming (ILP) formulation. We enumerate the deliveries as  $\mathcal{N} = \{1, \ldots, n\}$ , and drones as  $\mathcal{M} = \{1, \ldots, m\}$ . Let  $x_{ij} \in \{0, 1\}$  be a decision variable that is 1 if the delivery  $j \in \mathcal{N}$  is accomplished by the drone  $i \in \mathcal{M}$ , 0 otherwise. Finally, the ILP formulation is given by:

$$\max\sum_{i=1}^{m}\sum_{j=1}^{n}p_{j}x_{ij} \tag{1}$$

$$\sum_{j=1}^{n} w_j x_{ij} \le B, \qquad \forall i \in \mathcal{M} \qquad (2)$$

$$\sum_{i=1}^{m} x_{ij} \le 1, \qquad \forall j \in \mathcal{N} \qquad (3)$$

$$x_{ij} + x_{ik} \le 1, \qquad \forall i \in \mathcal{M}; \forall j, k \in \mathcal{N}s.t. \ I_j \cap I_k \neq \emptyset$$
(4)

$$x_{ij} \in \{0, 1\}, \qquad \forall i \in \mathcal{M}, \forall j \in \mathcal{N}$$
 (5)

The objective function (1) aims to maximize the overall profit using m drones. About the constraints, (2) states that each drone has an energy budget B; (3) forces deliveries to be executed by at most one drone; and (4) avoids the fact that two incompatible deliveries are performed by the same drone. 4 F. Betti Sorbelli et al.

# **3** Proposed Solutions

This section proposes three novel algorithms for DSP, in particular, an optimal (OPT-S) and an approximation (APX-S) algorithm for the single drone case, and an approximation (APX-M) algorithm for multiple drones case.

#### 3.1 Optimal Pseudo-polynomial Algorithm Opt-S

OPT-S optimally solves the special case of DSP that uses a single drone, i.e., m = 1. It requires  $\mathcal{O}(n \log n + nB)$  time and  $\mathcal{O}(nB)$  space, where B is an integer.

Before proceeding, let the set of intervals be sorted in non-decreasing order of the rendezvous times. Let  $\sigma(i)$  be the largest index  $1 \leq j \leq i-1$  such that  $t_{\sigma(i)}^R < t_i^L$ , and  $\sigma(i) = 0$  if no interval j < i finishes before i starts. Then, for each interval  $I_i$ , we can find the largest non-intersecting index  $\sigma(i)$  that precedes i, that is,  $t_{\sigma(i)}^R < t_i^L$ . Then, all the intervals between  $I_{\sigma(i)+1}$  and  $I_{i-1}$  intersect with i. So, it follows that for each interval  $I_i$ , we can find the largest conflict-free interval  $\sigma(i)$  that precedes i. The values  $\sigma(i)$  for  $1 \leq i \leq n$  can be computed in linear time in a preprocessing phase.

Now, we can introduce our algorithm for DSP based on dynamic programming. A table M of size  $n \times B$  is created. The value M(i, b) is the maximum gain achievable by considering the first i intervals and budget b and it is computed as follow:  $M(i, b) = \max\{M(i - 1, b), p_i + M(\sigma(i), b - w_i)\}$  if the budget b is sufficient to serve  $I_i$  whose cost is  $w_i$ ; or M(i, b) = M(i - 1, b) if the drone does not have enough budget to make the delivery, i.e.,  $w_i > b$ . Then, as a base case, M(i, b) = 0 if i = 0 or b = 0. This algorithm will give us the maximum profit achievable with a single drone in cell M[n, B] in pseudo-polynomial time.

**Theorem 1.** OPT-S optimally solves DSP with a single drone in  $\mathcal{O}(n \log n + nB)$  time and  $\mathcal{O}(nB)$  space.

## 3.2 Approximation Algorithm Apx-S

APX-S solves DSP with a single drone. It requires  $\mathcal{O}(n \log n + h(n))$  time and  $\mathcal{O}(n)$  space, where h(n) is the time required by a subroutine used in it. The main idea of APX-S is that we first invoke an optimal polynomial-time graphcoloring algorithm for chordal graphs to divide the set of intervals into several subsets based on the minimum coloring of I [9]. Therefore, by definition of vertex-coloring we have that all the intervals with the same color do not have any conflict. Thus, after the coloring, for each subset  $C_i$  we find feasible solutions for DSP by computing a subset  $S_i \subseteq C_i$  with maximum profit such that  $\mathcal{C}(S_i) \leq B$ . It is worth noting that finding optimal sets  $S_i \subseteq C_i$  is equivalent to solving a Knapsack Problem (KP) with budget B on elements  $C_i$ , which is a NP-hard problem. However, it is also reasonable to rely on  $\alpha$ -approximated solutions of KP in polynomial-time for computing the sets  $S_i$ , which also, in turn, will affect the approximation ratio of APX-S. To this end, a fast  $O(n \log n)$  greedy strategy for the *fractional knapsack* problem can be exploited which guarantees a lower bound  $\alpha = \frac{1}{2}$  [7]. Finally, we return the solution with a maximum profit among all the subsets  $S_i$ .

**Theorem 2.** APX-S provides a solution for DSP with an approximation ratio of  $\frac{\alpha}{\chi}$  for a single drone, where  $\chi$  denotes the chromatic number of the interval graph induced from the deliveries in I, and  $\alpha$  is the approximation ratio of an algorithm that maximizes KP.

### 3.3 Approximation Algorithm Apx-M

APX-M solves DSP with multiple drones exploiting dynamic programming, requiring  $\mathcal{O}(m(n \log n + nB))$  time and  $\mathcal{O}(nB)$  space.

The strategy behind APX-M is that we sequentially perform the optimal algorithm OPT-S on the current residual not assigned deliveries for each drone, starting from the entire set I. In fact, by merging all the computed single-drone solutions, we get the global solution.

**Theorem 3.** APX-M provides a solution for DSP with an approximation ratio of  $\frac{1}{m}$  for multiple drones, where m denotes the number of drones.

## 4 Conclusion

We presented our ongoing work on the cooperation between a truck and a fleet of drones in the context of last-mile package deliveries. We formalized the Delivery Scheduling Problem (DSP), devising an optimal ILP formulation, and providing three novel algorithms for the single and multiple drone scenario. As future research directions, we would like to improve the problem setting taking into account also the fuel consumption of the truck while studying its optimal path. It is also worth analyzing last-mile deliveries considering a drone that can carry more than one package at a time. Finally, it would be interesting to study this problem in an adaptive stochastic optimization problem where either the travel costs or the energy consumption are dynamic.

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