A systematic review of methodologies for developing Digital Twins: Insights and recommendations for effective implementation

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Abstract
Considering the diversity and complexity of the Digital Twins design and development approaches, understanding their methodological background is a significant problem. To face it, in this paper we present and discuss a systematic review that examines the methodologies currently employed in the development of Digital Twins. The study analyses relevant literature focusing on modelling and proposed methodologies for developing Digital Twins. The review identifies different approaches to Digital Twin development as the definition of structured frameworks and the proposal of step-by-step methodologies for building them. The review is intended to provide valuable insights for researchers, practitioners, and decision-makers on existing methodologies for developing effective and sound Digital Twin solutions.

Keywords
Digital Twins, Methodology, Systematic Literature Review

1. Introduction

Digital Twin (DT) technology has gained significant popularity in recent years due to its potential to revolutionize engineering design and maintenance practices. DTs refer to a virtual representation of a physical system that can be used to monitor and optimize its performance in real time [1]. The development of digital twins involves a combination of disciplines, including engineering, computer science, and data analytics. To ensure the correct development of DTs, it is essential to select and implement an appropriate development methodology to build them. This work introduces a systematic literature review with the objective of providing an overview of existing works on methodologies for developing DTs. By analyzing the state-of-the-art from that point of view, this review aims to identify the different kinds of studies that describe how to build, maintain or evolve DTs, providing future research with a grounding base about methodologies for developing them.

To achieve its purpose, after this introduction, an analysis of related works is presented in section 2, where how DTs are currently conceptualized and categorized is explored. Next, the methodological dimension is faced, and how the corresponding systematic review has
been designed and executed is explained. Finally, the results are discussed. Conclusions and references that have been used complete the paper.

2. Related works

Digital Twins are being applied to a wide range of systems, which highlights their significance and relevance in various domains. It is crucial to establish a common understanding of what DTs actually are because the term can be interpreted differently by different researchers and practitioners. Without a shared definition, it becomes challenging to communicate effectively and compare research findings in this field.

There are existing works that infer and propose a conceptualization of DTs, making a literature review of existing definitions [1, 2]. They generalise on previous DTs implementations making note that a big part of the existing literature on DTs does not provide clear or explicit conceptualisations, but it develops implementations applied to some concrete field. That is a reason why it is important to conceptualize the idea of DTs to build a shared definition to build from. By proposing and discussing various definitions and conceptualizations, these works contribute to clarifying the core concept of DTs: linking physical objects and digital objects in an accurate and real-time manner. This helps establish a more precise and shared understanding of DTs, which is fundamental for advancing research and practical applications.

A relevant set of works also make an extensive systematic review of the state-of-the-art of DTs research. Among them, [3, 4, 5, 6] categorize the use and implementations of DTs on several levels: by themes [4], application fields [3], definitions and concepts [5] and several more. These systematic reviews are important because they provide a comprehensive overview of the current state of DTs research. By categorising the research based on themes, application fields, definitions, and concepts -among other criteria-, such systematic reviews help researchers and practitioners stay informed about the existing literature, identify gaps in knowledge, and gain insights into how DTs are being applied in different contexts. They serve as a foundation for building upon existing knowledge.

However, these works only focus on making a literature review of current definitions of DTs and classifying their different implementations. By contrast, no relevant systematic reviews have been conformed focusing on the research of methodologies for developing them, an area that this work tries to cover.

3. Methodology

The research performed in this paper makes a systematic review [7] of existing literature about methodologies for developing DTs. As it follows a methodical approach, it is performed in a repeatable and contrastable manner. To analyse and compare existing works about the development of DTs, Fig. 1 shows the methodology followed to gather, filter and classify the data sample we used to perform the analysis and the following examinations.
3.1. Research questions

Furthermore, to solve the objectives of this work in a structured manner, we defined the following research questions:

- **RQ1**: What kind of methodologies are being proposed? As the main contribution of this work, we want to identify the different methods and procedures that researchers are using or proposing for developing DTs. Therefore, a classification of existing contributions is needed for achieving this objective.

- **RQ2**: Are the related works explicitly proposing methodologies, or are they a secondary sub-product of works with other primary objectives? We also want to evaluate explicit solutions in order to gain insights about whether the proposal of novel methodologies for developing DTs is a relevant field of study and is actively researched.

3.2. Search strategy

We picked a corpus of 300 papers collected using Google Scholar. We used the queries “digital twin methodology”, “digital twin method” and “digital twin model”, and gathered 300 potentially relevant papers based on their title.

Google Scholar was used as the main source for literature articles as it has a wide coverage of academic publications, conferences, and other academic sources. We used advanced filtering and citation metrics that helped us assess the impact of a particular study and find studies that were more relevant to our research. We also evaluated other well-established peer-reviewed digital libraries like IEEE and ScienceDirect, but Google Scholar already gave us relevant studies from those sources, so we concluded it had an acceptable coverage for the preliminary objective of this work, as it provided a greater variety of contributions.

3.3. Inclusion criteria

The inclusion criteria defined for this review is research that proposes a methodology or structured guide for defining or developing a DT. The proposal of a methodology does not have to be the main contribution of the research, but it should be explicitly proposed.

This means that the focus of these inclusion criteria will be a document that directly proposes a development methodology for building the DT. Also works that propose an implementation of a DT in a specific domain, but in this way, they propose a structured way to define and construct a DT would also meet the criteria.

Importantly, any study that meets the inclusion criteria can be included regardless of study design (e.g., qualitative, quantitative, or mixed studies). However, research should provide sufficient methodological detail or a structured guide on how to define or develop a DT. On the other hand, a paper that proposes the implementation of a DT but does not detail how it is built or defined does not meet the criteria.

It is important to note that the proposed inclusion criteria were defined before conducting the study search to reduce the potential bias. Moreover, no further refinement of the inclusion criteria was required to ensure reliability.
In summary, the inclusion criteria defined for this review are focused on identifying studies that present methodologies or structured guidelines for defining or developing DTs. This ensures a thorough and reliable review and provides valuable information on the current state of DT methodologies and implementations in various application areas.

3.4. Exclusion criteria

In this work, we only defined exclusion criteria after performing the document search for practical reasons. This late applied exclusion criteria to exclude not compliant studies were excluding works without available English versions and those we did lack institutional access.

3.5. Inclusion criteria application

The inclusion criteria application was performed first at title level for identifying those works that were explicitly or implicitly related with DT research. Then, a filtering was conducted based on the abstract of the articles, excluding those that were not proposing or building DTs in their content. And, finally, a deep analysis of the remaining articles was carried out to identify the different contributions presented in the selected works.

3.6. Quality assessment

In addition to the inclusion and exclusion criteria, we also considered an assessment of the quality of the selected studies. This quality assessment aims to provide more detailed inclusion/exclusion criteria and weigh the relevancy of the different individual studies to help further research on developing DTs building methodologies.

To guide this quality assessment, we defined a checklist questionnaire that affects the study quality relative to the research topic of this work.

The checklist has the following three quality questions:

- **QQ1**: Does the paper propose a DT development methodology as a primary result? This quality question overlaps with the RQ2, but we wanted to assess it as part of the quality questionnaire due to the relevance implied in works which main contribution is directly aligned with the research topic of this work.

- **QQ2**: Does the paper conduct a review of existing proposed methodologies to build upon gaps or weaknesses in the existing literature? We consider that works that make a review of existing methodologies for developing DTs before proposing a new solution align more with the focus of this paper, that is identifying different and well-founded ways of building DTs.

- **QQ3**: Does the paper validate the proposed methodology with a case study? A case study is a well-established method for validating the feasibility and fitness of proposed solutions to a real case scenario. Therefore, we consider methodologies evaluated using a case study more relevant for the analysis of this work. Also, it indicates some degree of maturity in the proposed solution as it is validated with an example.
This quality assessment does not consist of a weighted score, but as an indicator of the study’s relevance to this review, more affirmative responses meaning more explicit and sustained results. This indicator should not be used to compare the overall quality of the works, but it should be used to assess their relevance to the objective of this study.

4. Results and discussion

4.1. Corpus

The final corpus of this systematic review consists of a total of 46 selected papers that met the inclusion criteria and described various methods of DT development.

It is important to emphasize that among the selected works we found numerous proposals and approaches that faced the problem of the DT development process. For example, some authors suggested a more structured approach, defining frameworks that described how a DT should be structured, while others suggested a more guided approach, proposing streamlined step-by-step procedures to develop them.

From the original 300 papers, we applied a filter to keep only those directly related to Digital Twins and we also removed duplicates leaving us with 78 studies to work with.

Then, for practical reasons, we excluded those that lacked an English version and those we did lack institutional access (only 4 of them), leaving us with 72 papers.

Finally, we applied the proposed inclusion criteria for only taking into account those papers that explicitly or implicitly proposed methodologies for developing DTs, 46 papers in total. In Table 1 we can see the final selected works.

4.2. Quality assessment

The results of the quality assessment for the selected studies in the context of developing DTs building methodologies are presented in this section. The assessment aimed to provide a more detailed evaluation of inclusion/exclusion criteria and to weigh the relevancy of individual studies, thereby focusing further research on the advancement of DT development methodologies. The assessment was guided by a defined checklist questionnaire, which gauged the study quality relative to the research topic of this work.

The assessment did not employ a weighted scoring system but rather acted as an indicator of each study’s relevance to the objective of this work. More affirmative responses to the checklist questions indicated more explicit and substantial results. It is important to note that this indicator should not be used to compare the overall quality of the individual works but instead be utilized to assess their alignment with the objectives of this study.

Based on the quality assessment, the selected studies demonstrated varying degrees of relevance to the development of DTs building methodologies as shown in Table 1:

- 63.04% of the studies presented comprehensive and well-defined DT development methodologies as their primary contributions (QQ1).
- 63.04% of them also conducted thorough reviews of existing methodologies, identifying gaps and weaknesses to address in their proposals (QQ2).
86.96% of the studies effectively validated their proposed methodologies through case studies, enhancing the robustness of their findings (QQ3).

We will highlight a subset of the corpus that did accomplish all three quality checks and that can represent works fully aligned with the proposal of methodologies for developing DTs. Those works are [9, 10, 14, 15, 17, 20, 22, 24, 26, 32, 35, 37, 39, 40, 47, 48, 49]. Overall, the quality assessment provided valuable insights into the suitability and relevance of each study to the research objectives. This information will guide the focus of further research in the development of DT building methodologies, ensuring that the work is built upon robust foundations and addresses pertinent gaps in the existing literature.

4.3. Research questions

In this section, we will address the proposed key research questions aimed at understanding the current landscape of methodologies proposed for developing DTs.

4.3.1. RQ1: What kind of methodologies are being proposed?

The main analysis and the primary contribution of this work is the analysis and classification of the approaches that each work proposes for developing DTs.

Analysing through the selected works we identified two general proposal trends: the definition of frameworks or generic architectures and the definition of step-by-step methodologies for defining and building DTs.

Framework: this kind of study proposes a framework or architecture for designing DTs. It describes the structure that a DT should follow, often expressed as layers and the relationship between them. They describe each layer and component, their meaning and functionality and how they are related. They propose a structured way of defining DTs.

There is a great variety of works that base their contribution on a framework or design architecture that describes the different parts of a DT. Some of the more representative examples are proposals like:

- [9] a four layer architecture composed by physical layer, data extraction and consolidation layer, cyberspace layer and interaction layer.
- [10] a seven layer architecture formed by a layer for physical entities, one for communication, one for security, another for data storage, other for modelling and optimization, a service layer and a final one for data visualization.
- [14] a five dimension architecture made of a physical entity layer, a virtual entity one, a services module, a data module and a connection module.
- [15] a three layer framework built by a physical layer, a data layer that populates knowledge repositories and a model layer used for life cycles and logical reasoning.
- [17] a five layer architecture composed by a simulation model, a perception model, a detection process, an entity model and a process model.
- [20] a five component architecture formed by physical entities, virtual entities a Multi-Agent System component, semantic models and a service layer.
• [22] a reference architecture made of DT components, composition of DTs, a connectivity topology and an external connectivity layer.

These proposals follow a similar approach: presenting a reference architecture to guide future developments in structuring the DT solution. They try to be a generalistic solution for defining DTs and, due to the diversity of the proposals, we can see that there have many attempts and points of view to define the structure a DT should have. These different proposed architectures show a lack of shared understanding of what are the basic components of a DT architecture, what affects to have a sound and accurate understanding of what it should exactly be composed of.

Although they propose different approaches, we have observed some similarities in most of the presented works that can extracted to see the common points most of the solutions present. Our research work has focused on proposing that lacking, common DT architecture by identifying the relevant layers for conceptually characterizing the essential components a DT architecture should be composed of.

When defining an architecture for structuring DTs, mentioned existing literature often proposes three common layers or dimensions:

• A layer for representing the physical entities. This conveys the physical reality of the entities we are digitising. Their conceptual modeling, the characteristics that define them and their properties.
• A layer for the virtual entities. This represents the virtual model we create for represent the entities in the DT. Can be expressed as 3D models, virtual simulations, state machines, etc.
• A layer for the communications and data flows between physical and virtual contexts. The connection between the physical and virtual layers, how they communicate, and how their share state and synchronize to offer the real-time feedback that DTs provide.

Then, most of the works add upon these with other components like data visualization or service layers that add functionality to the DT solution in different contexts. Nevertheless, we can summarize these structures to those three basic ones: physical, virtual and data layers.

Open questions are raised by these insights, such as which solutions are better that the others, if they are more suited to a specific context or field and how they perform applied to real examples. Further research could focus in these questions to evaluate and compare the different proposed frameworks.

Methodology: this other kind of study proposes a guide often expressed as a step-by-step procedure for developing DTs. It guides the researcher through a procedure for designing and building them.

In this case we also find a great variety of approaches and proposals. This kind of contribution presents guidelines for developing DTs in a structured manner. Some representative proposed methodology examples are:

• [24]: model physical devices creating high-level models of physical devices (e.g., sensors, actuators), utilize the model by other systems that use these high-level models to extract information about the physical devices, finally information consumers, such as monitoring apps, augmented reality apps, and data providers, utilize the models.
• [26]: identify possible machine states, define variables and data source for collecting real-time data, develop simulation models for individual equipment pieces, connect data sources to the simulation models for real-time synchronization, analyze real-time data to replicate system behavior, and finally create a DT by assembling all equipment models.

• [35]: collect data from physical equipment and sources, build a rational information model based on industry standards and ontology modelling, process and organize data for meaningful use (including long-term archiving and knowledge discovery), finally, apply the DT to optimize processes, design, reconfiguration, and data transmission to downstream operations.

• [39]: select and model machine components, determine modeling levels, and compose a complete digital machine model, define data to monitor, select and create virtual sensors, and integrate them into the machine’s physics-based model, and finally, select components for tuning, define available data sources, and select parameters for online tuning to align the digital model with real machine behavior.

• [43]: define the purpose and goals for creating the DT, develop a digital representation of the physical system’s data and behavior, create a deployable software artifact based on the DT model, collect and process data, store the DT in a repository for access and potential customization, integrate the DT into its operational context, and finally, continuously update the DT, ensuring it remains synchronized with the physical system for its use cases.

• [44]: start with a system specification and creating virtual prototypes of the physical components, ensure compatibility between physical and virtual systems’ data to maintain consistency, identify physical components generating events and translate them into virtual system events, filter out-of-spec data during data collection and pre-processing, validate the DT by comparing physical and virtual system behavior, and once validated, use the DT for various applications like anomaly detection or root-cause analysis in day-to-day operations.

• [13]: build a virtual representation of the physical product using CAD and 3D modeling, process data for decision-making by analyzing data from various sources, simulate product behaviors in a virtual environment using simulation and VR technologies, command the physical product to adjust its functions based on DT recommendations using sensors and actuators, establish secure real-time connections between the physical and virtual product via networking and cloud computing, finally, collect product-related data from different sources, feeding it back into the first step for continuous improvement.

As we see, with this kind of contributions we also observe a great diversity of proposals as each work presents its own guideline of how building a DT. Some of them make more focus on the specific context they are presented, like defining 3D models of the physical entities or collect real-time for running physics simulations. Nevertheless, as with the previous case, we also identify some similarities between the proposals:

• The first step (or one of the earliest ones) most of them define is identifying and creating a specification, ontology or model of the physical entity we are building the DT on. This step often includes selecting the physical entities or parts to digitise and creating a conceptual model of them.
• Then, they instantiate this conceptual models in a virtual environment where they are validated as faithful representations of the entities they portray, being subject to simulations, data flow validations and comparisons with concrete reality.

• Finally, state synchronization between physical and digital parts is validated or put to test to ensure consistency.

Apart of these similarities, they differentiate in including steps addressed to the specific details of the context and field they are proposed on.

These shared points between the different proposed methodologies can help guide new developments and proposals. They give a path future research can follow to evolve and validate current solutions.

These reflections also allow us to contribute a method proposal for developing DTs, proposal that is based on the learnt insights, and that has three main steps:

• 1. Conceptual characterization of the DT to be developed generating a precise specification or model, well-grounded ontologically speaking.
• 2. Instantiate the artefact built in step 1 in the selected (virtual) context of use.
• 3. Define and validate the synchronizations between the physical and the digital components of the DT architecture.

For both frameworks and methodologies we see different approaches, further research is needed to identify what proposals work better in different fields, development stages and contexts. Also, although there have been attempts to propose generic solutions for the development of DTs, a standardized way of develop them could help practitioners to have a consistent and reliable method for building DTs. Future research could focus in this area building upon the insights seen in this work.

4.3.2. **RQ2: Are the related works explicitly proposing methodologies, or are they a secondary subproduct of works with other primary objectives?**

As previously seen when discussing QQ1, the results show that 63.04% of the analyzed works have the proposal of a methodology for developing DTs as their primary contribution versus the 36.96% of them whose proposal is oriented to solve other primary problems.

These insights show an explicit interest in this field of study and validate the relevance of the analysed papers contributions.

5. **Conclusions**

As seen through the results there is a clear and increasing interest in research about methodologies for developing DTs.

We identified two main contribution trends in the development of methodologies for building DTs: the definition of frameworks for helping practitioners structure DTs and the definition of step-by-step methodologies that guide the construction of DT solutions.
While the abundance of solutions highlights the progress made in this field, it also underscores the need for standardization and comparative evaluations to identify the most effective and efficient techniques for specific problem domains.

Researchers and practitioners seeking to develop DT-based solutions can benefit from the selection and classification of works presented in this paper. By having a high-level view of the different approaches, they can make informed decisions while selecting the most suitable methods for their specific tasks.

For further works, this systematic review can be seen as a solid first step. After completing this effort of methodological characterization of existing DT design and development methods, we want to propose a generic method that takes the most common features and good practices which are reported in those current approaches. Our final intention is to apply our proposal to a practical problem from the complex logistics operations at Mercadona Tech, based on a sound framework that takes into account the current knowledge from the DT design methodological perspective.

In conclusion, this systematic literature review serves as a valuable resource, offering a clear landscape of DT development methodologies, and identifying emerging trends. It is hoped that this study will foster ongoing discussions and inspire future advancements in the field of DTs and contribute to the broader progress of this field.

References

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Google Scholar search for...

300 papers

Remove duplicates and filter those related to Digital Twins

78 papers

Remove papers not available in english or without instit...

72 papers

Remove papers that do not comply with inclusion criteria

46 papers

Contribution analysis

Research question answers  Quality assessment

Figure 1: Publications analysis methodology.
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<th>QQ1</th>
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